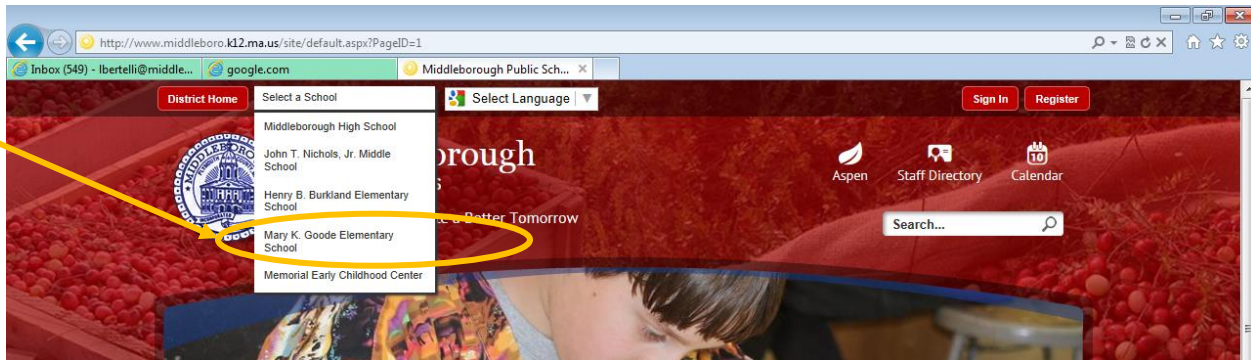


How students access *enVisionMATH* website:

Go to: <http://www.middleboro.k12.ma.us>

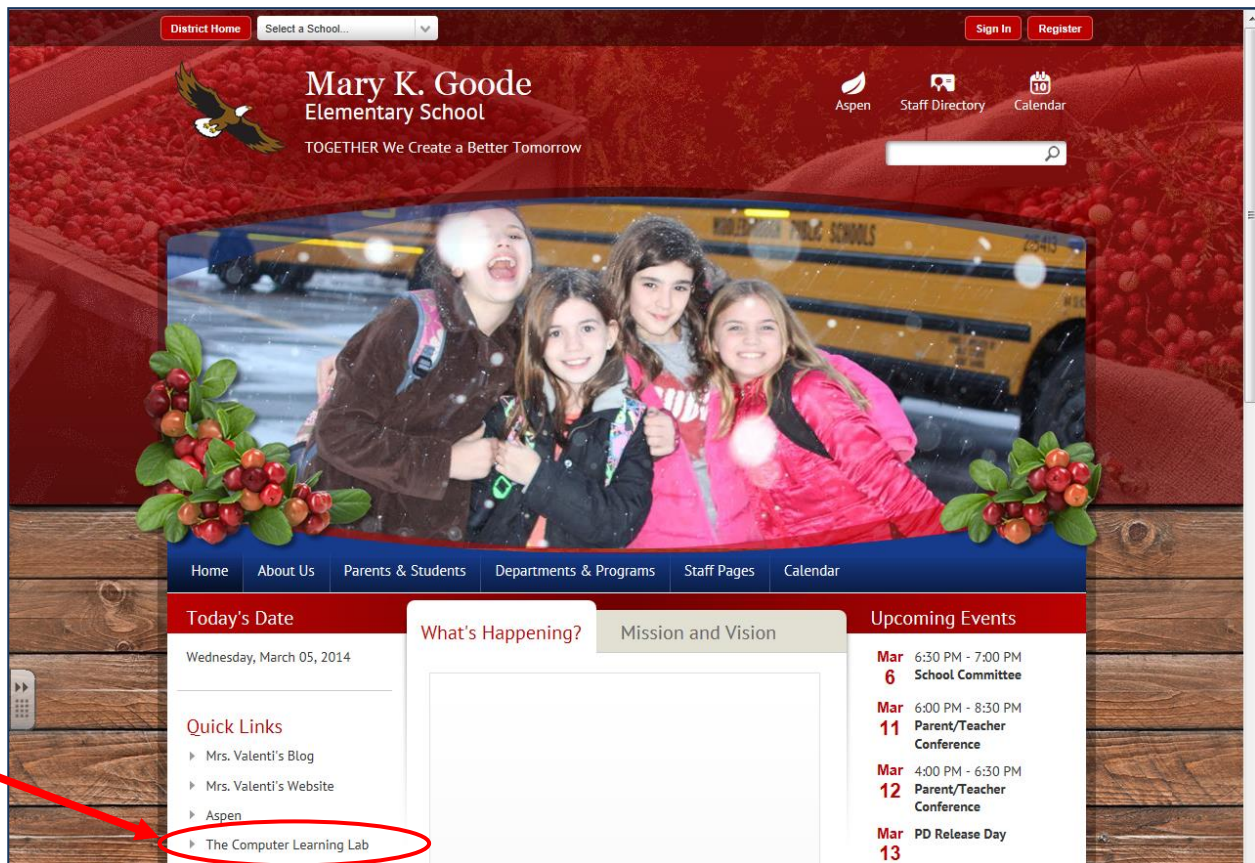
Select a School: **Mary K. Goode School**



Scroll to the bottom of the page,

Quick Links:

Select: **The Computer Learning Lab Website**



Click the **Math** tab

Mary K. Goode School
Computer Lab

Mrs. Bertelli

Home Reading Writing **Math** Social Studies Science Some Favorite Websites Questions Music & Art more...

enVisionMATH

Click the blue title "enVisionMATH" above to access our new math program.
Remember, the username and password is case sensitive

Place Value:

tens	ones
1	3

Base 10 Block - counting using rods, also shows place value.
Match game - match the number to the rod and cubes picture.
Tens of Marshmallows - Fill the plate with the correct number of marshmallows to feed the bear. (Place Value -

Visual Fraction games

It's a lot of fun playing these fraction games. You can play games such as Find Grampy, Cookies for Grampy, or Find Grammy. There's also a game for decimal slide, and another using a scale. Check them out and have fun.

Other Fraction game sites:

Click the blue word "enVisionMATH"

Click- **Log In**

PEARSON

Pearson SuccessNet
Your Personalized Path to Classroom Success

Returning User

Check Your Settings

Log In

New Users

Register Here

Get Support

Technical Support

Tutorials & Guides

Getting Started

Virtual Browser Update

Pearson has just received notice from iSwifter Learn Inc. that they are terminating support of their browser virtualization application, Rover, as of March 13, 2014. **This means that if you currently use the Rover app on iPads to access Flash based material, including digital curriculum products on Pearson SuccessNet and SuccessNet Plus, you will need to install and use a different service.**

We have tested several virtual browser options and summarized those test results in an updated version of our [White Paper](#).

After review and testing, we recommend that users download the [Puffin Academy](#) browser for use as their virtualization tool to access flash-based educational content. Many Pearson customers are successfully using this tool to access their content today.

Enter ***Username (Firstname-Lastname)** and enter the ***Password (*it is case sensitive)**

PEARSON

ALWAYS LEARNING

Pearson Sign In [Help](#)

Username

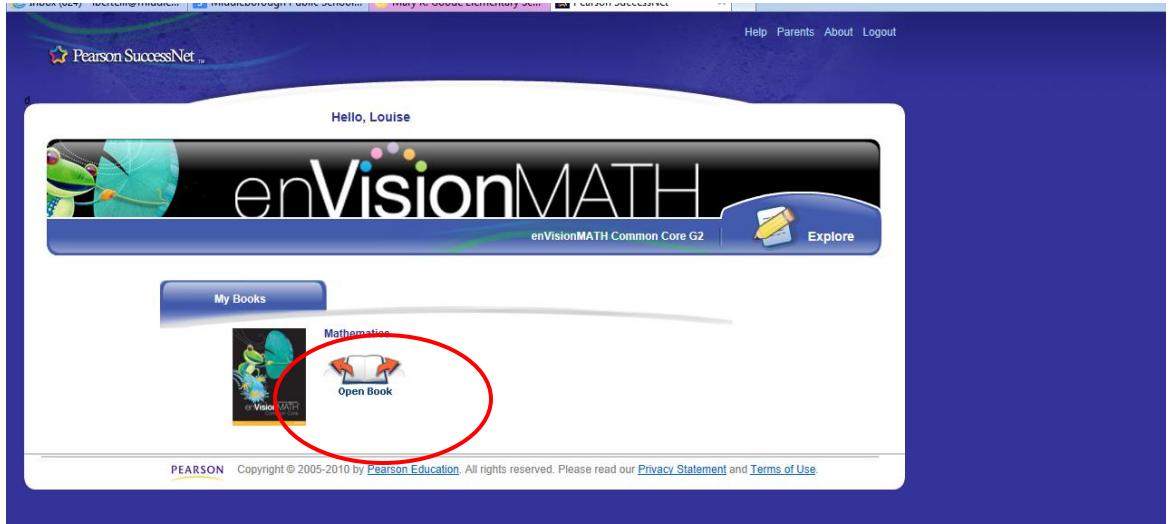
Password

Forgot your username or password? [Sign In](#)

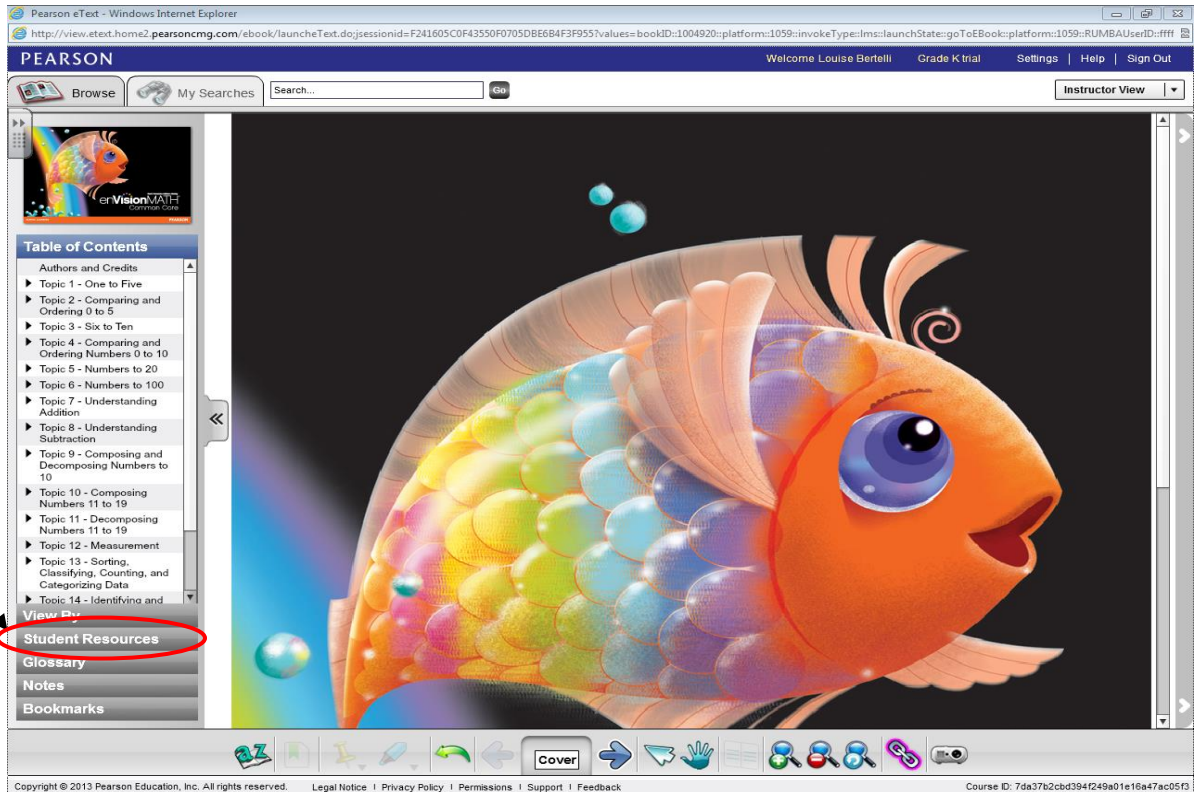
Created by: Louise Bertelli 2013

Access HOMEWORK paper to print at home

Click
Open
Book

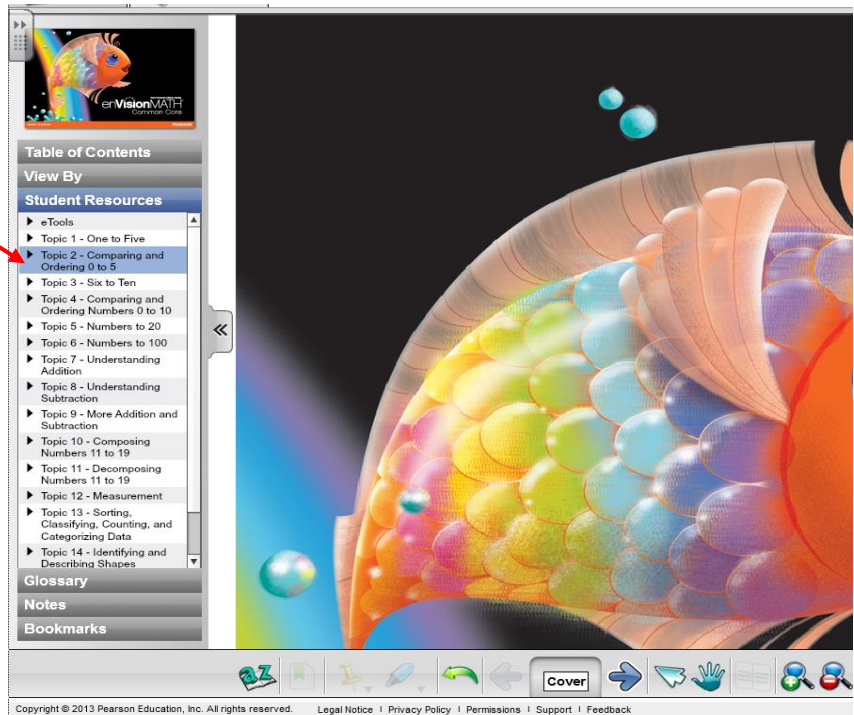
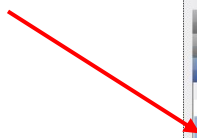


Select
Student
Resources



Select the Topic #

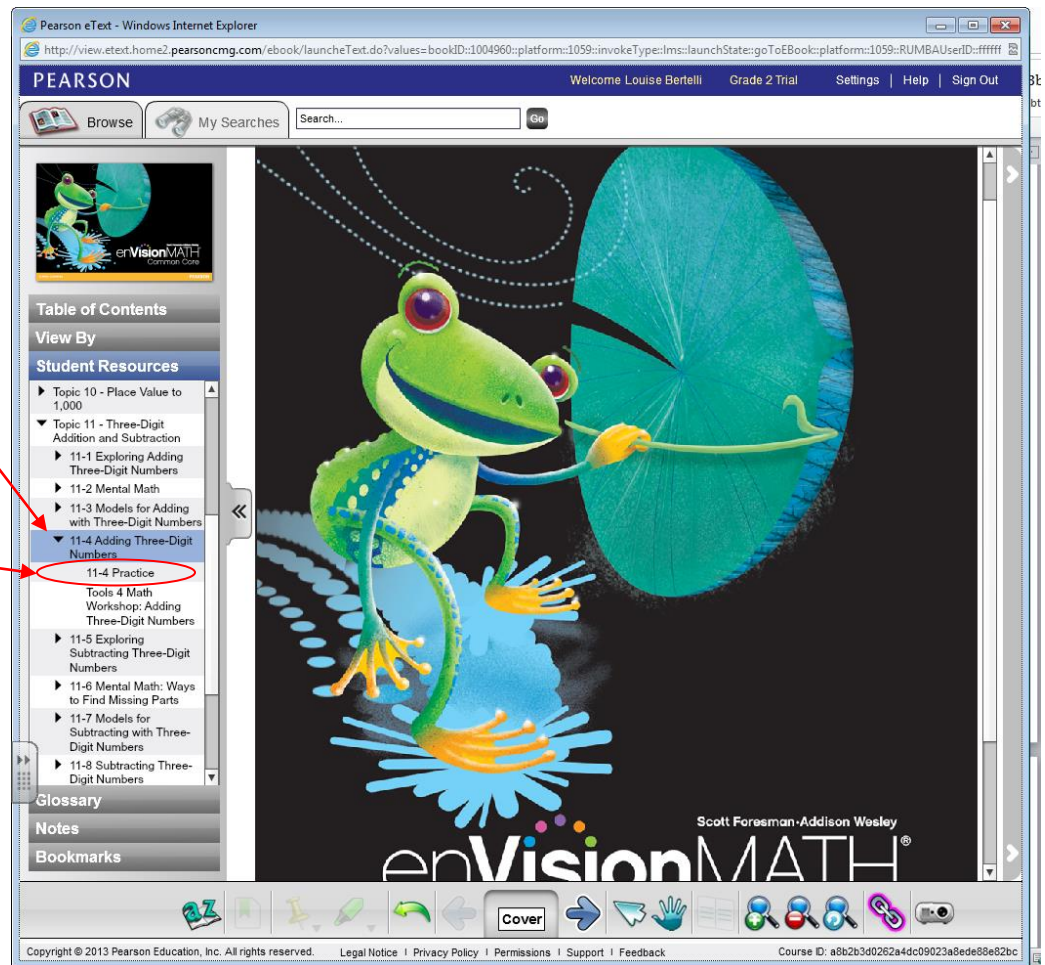
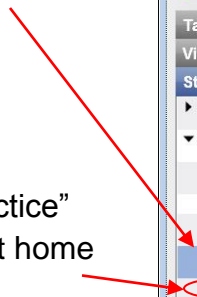
Then Click the drop down arrow to access the Units



Click the dropdown arrow next to the Topic #, to access the Units.

Click: **Practice**

Can print this "Practice" homework sheet at home

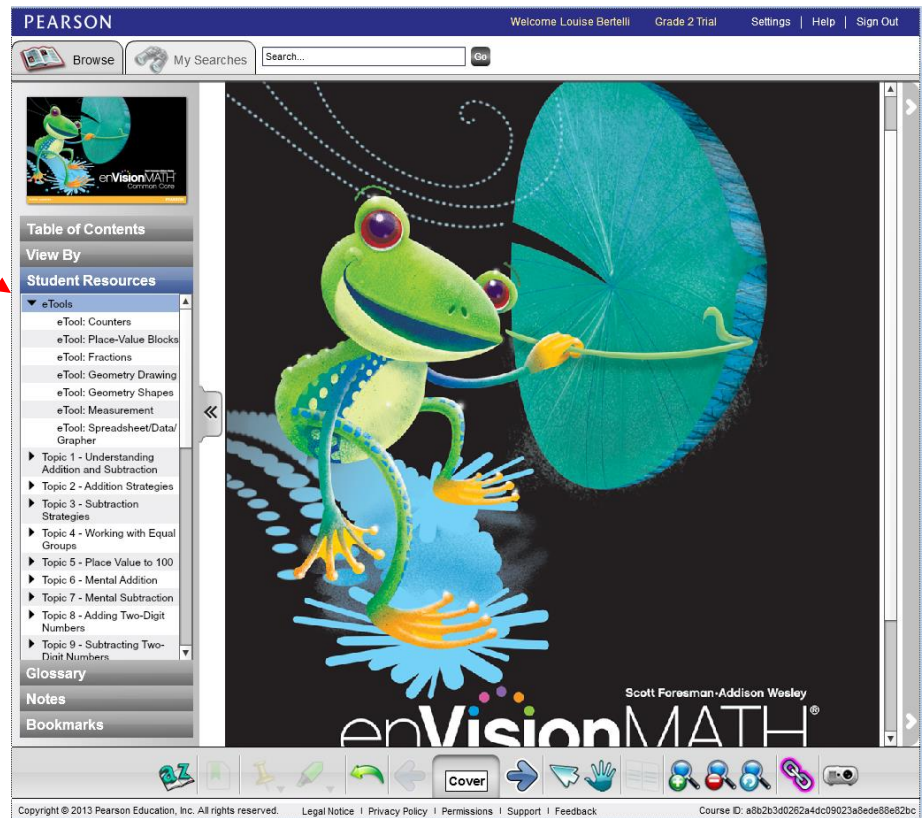


e-Tools – use the online manipulatives

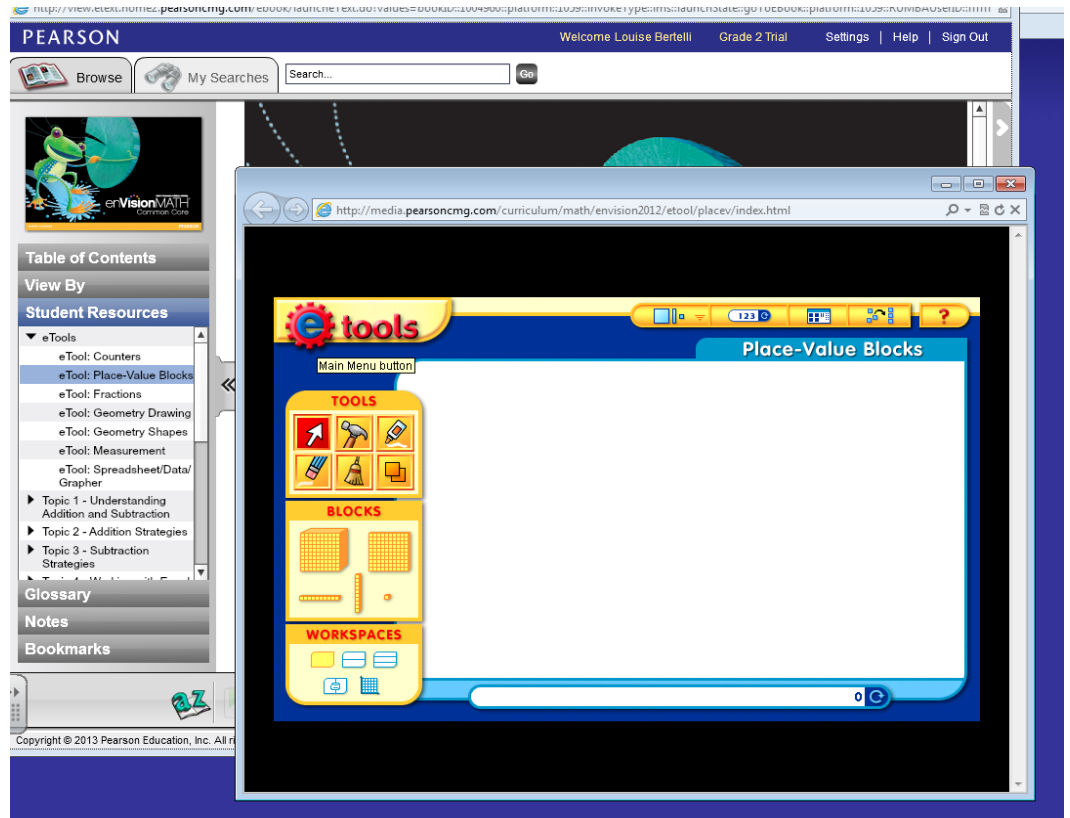
Select: **e-Tools**

Click the dropdown arrow

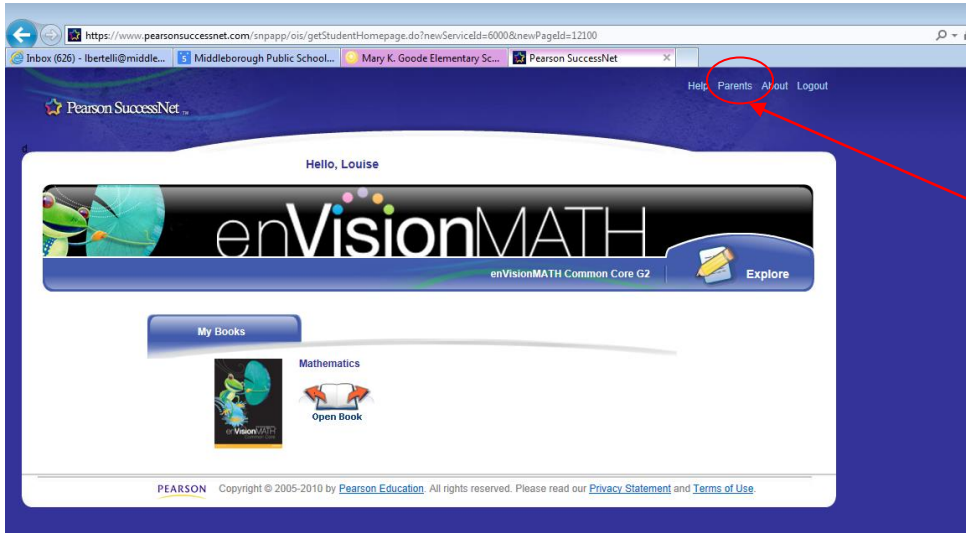
Choose the tools you would like to work with; Counters, Place Value Blocks, Fractions, etc.



e-Tools requires Adobe Shockwave

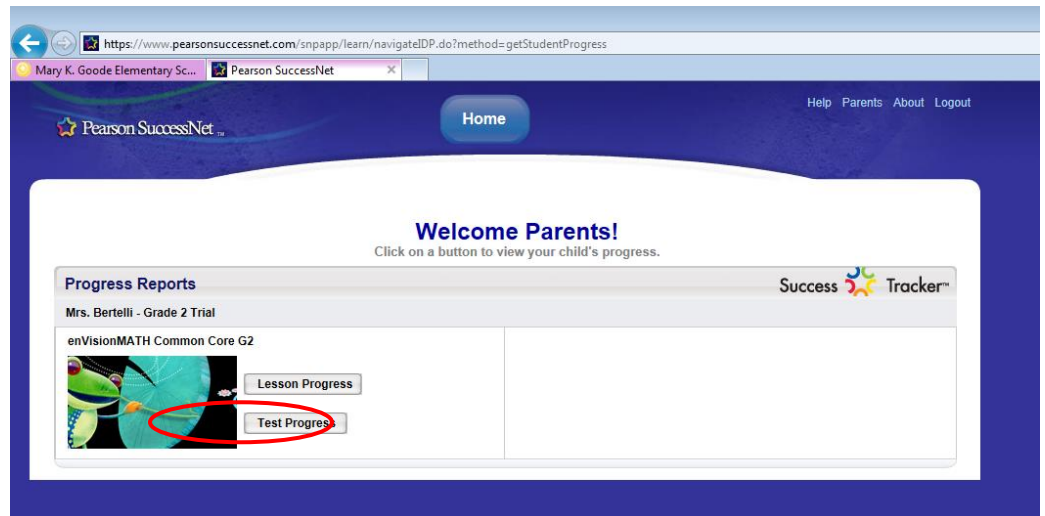


View Parent Reports



Click: **Parents**

Click: **Test Progress**



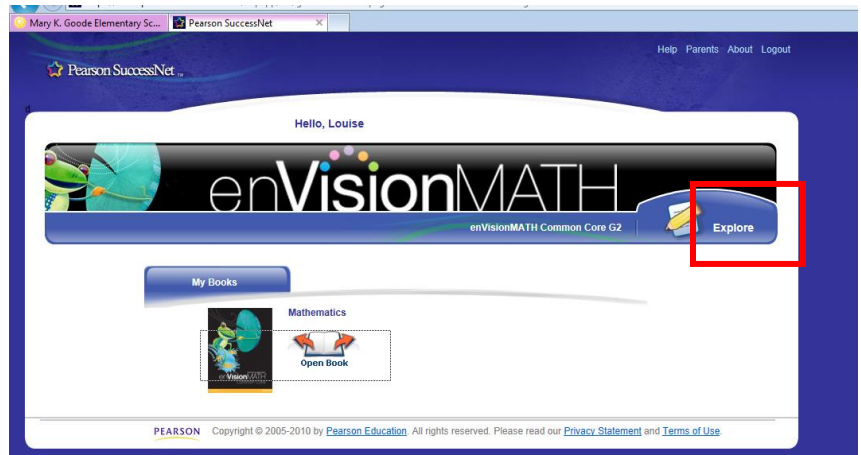
Test scores will display

The screenshot shows the 'Test Progress' report for Louise Bertelli. It includes a table with columns for Assignment Name, Score, Date Taken, Status, and Assigned By. The table lists two tests: 'Grade 2 Beginning of Year Diagnostic Test' and 'Topic 1 Test', both with a status of 'Not Started' and assigned to the 'Teacher'.

Assignment Name	Score	Date Taken	Status	Assigned By
Grade 2 Beginning of Year Diagnostic Test			Not Started	Teacher
Topic 1 Test			Not Started	Teacher

Explore, or Access Assignments, or Access Skill Building Games

Click: **Explore** or **To Do**



Explore tab: Review prior Topic lessons, replay lesson videos, or access workbook lessons

My Work: Access teacher assignments (games and lessons)
DO NOT TAKE TESTS at home.

Search: You can search for skill building games to play



Keyword search: **GAMES**

Press **Go**

